

API-first loyalty engine

Introduce future-proof loyalty and gamification features faster than developing them from scratch

50

Technology **Fast 50**
2023 CENTRAL EUROPE
Deloitte. Google Cloud

Digital wallets

Status: Active, Deactivated + ADD FILTER 15 (100%) of 15 Results

Wallet ID	Wallet type	Active units	Pending units	Spent units
1192817369138249	Prepaid card	984.00 USD	51.00 USD	859.00 USD
4319512765803147	Prepaid card	474.00 USD	0.00 USD	735.00 USD
	Gift card	216.00 USD	191.00 USD	840.00 USD
	Gift card	1,248.00 USD	231.00 USD	1412.00 USD
	Prepaid card	1,142.00 USD	910.00 USD	871.00 USD
	Prepaid card	638.00 USD	0.00 USD	466.00 USD
	Prepaid card	493.00 USD	212.00 USD	1282.00 USD
	Gift card	850.00 USD	1,461.00 USD	742.00 USD
	Gift card	1,028.00 USD	1,077.00 USD	984.00 USD
	Gift card	151.00 USD	873.00 USD	489.00 USD
	Gift card	927.00 USD	1,282.00 USD	1,248.00 USD
	Gift card	270.00 USD	1,127.00 USD	1,028.00 USD

Add campaign

Trigger

Transaction Behaviour Referral

RULE 1

Conditions

1. Transaction value is greater than \$200.00

+ ADD CONDITION

Effects

1. Add points with formula T

+ ADD EFFECT

RULE 2

Jane Smith
jane.smith@example.com
+1 202 555 0117

- ★ Earned 213 points for a transaction
- 🏆 Reached Gold tier
- 💰 Spent \$8.21 from digital wallet
- 👤 Was added to segment "Champions"
- 🎫 Redeemed \$10.00 voucher



What we do

We help companies

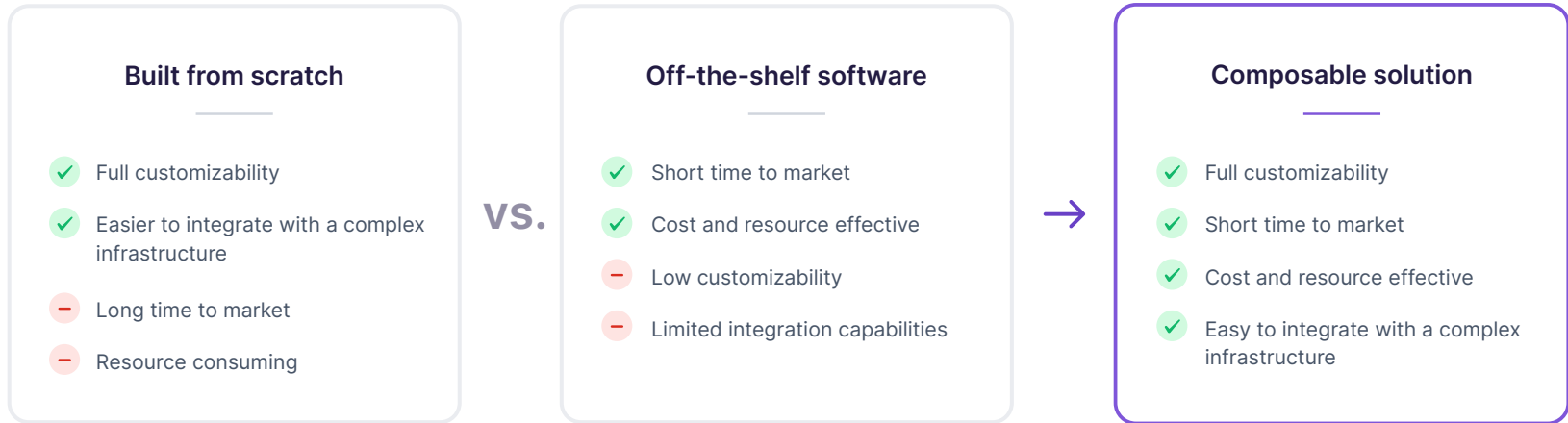
acquire, engage, and retain their customers

by providing a toolkit of

loyalty and gamification mechanics



The power of composable loyalty





Open Loyalty at a glance

CORE



Campaigns



Events



Customer profiling



Loyalty analytics

LOYALTY MECHANICS



Points



Tiers



Wallets



Code scanning



Coupons



Referrals



Achievements



Badges



Rewards

INTEGRATION LAYER



API



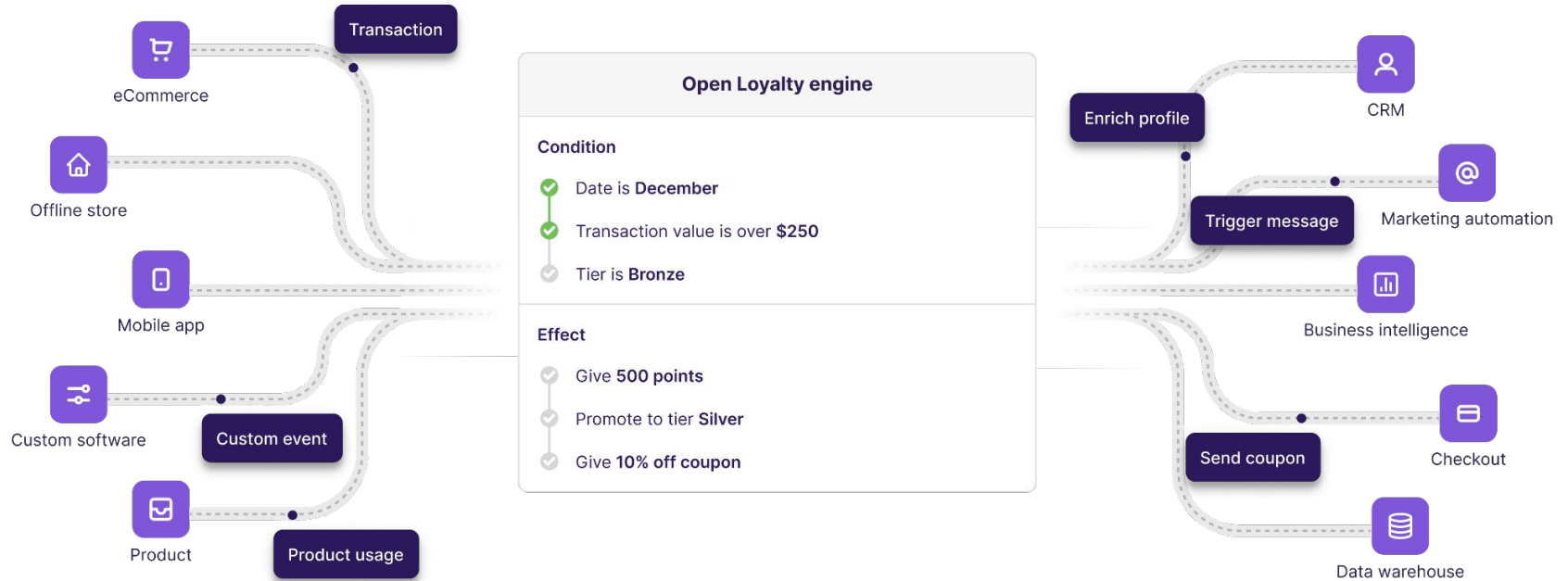
Webhooks



Data import/export



Open Loyalty flow in action





Trigger → Condition → Effect

Configure campaigns based on various triggers, conditions, and effects to create a truly personalized customer experience.



Trigger:

A **customer** buys a **product**



Conditions:

product SKU includes **21ASD13**

- AND **purchase date** is **during Halloween**
- AND **total spent** is **more than \$100**
- AND **product category** is **candy**



Effects:

The **customer** receives **“Shopper” badge**
AND **points** based on **total order value**



Trigger:

A **customer** watches a **video**



Multiple Conditions:

Total time watched this week is **over 120 minutes**
OR
videos fully watched this week is **five or more**

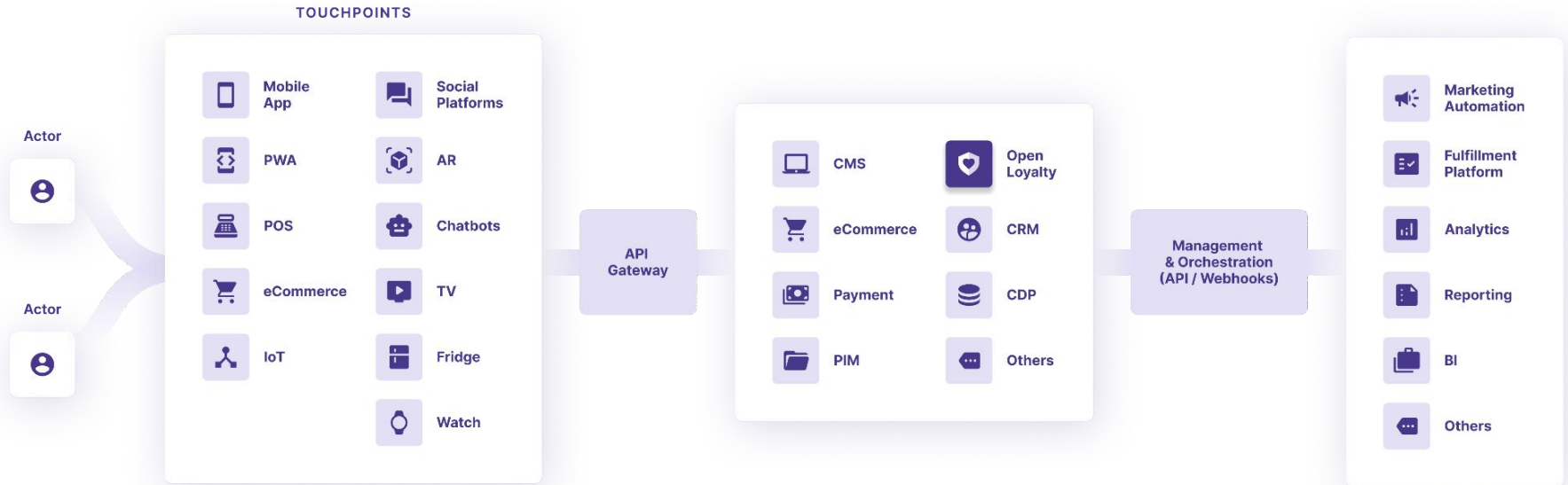


Effects:

Customer receives **points** based on **minutes watched**
AND **OL** sends **Webhook to a chosen destination**



Open Loyalty example architecture



You're in good company

Great brands build loyalty programs with us



ALDO

limango

 EQUIVA

ugami



JTi

 PDI
TECHNOLOGIES

WARBA
BANK 

toolstream.

GIGATRON

 HEINEKEN

 JAANUU



Enterprise-ready

99,99% system uptime	50+ enterprise clients	27 markets across 6 continents
50M active program members	GDPR compliant	350M earn & spend operations monthly
90 ms average API response time	ISO 9001 and 27001 quality certifications	AWS based

About us



- ✓ Part of the **OEX Group** founded in 2004, publicly listed since 2005
- ✓ Recognized twice by **Google & Deloitte** engineering committee for the quality of the loyalty tech
- ✓ **1,500+** employees and 16 companies in the group, generating **\$185M revenue** (2023)
- ✓ Providing services to clients in **27 countries** across **6 continents**



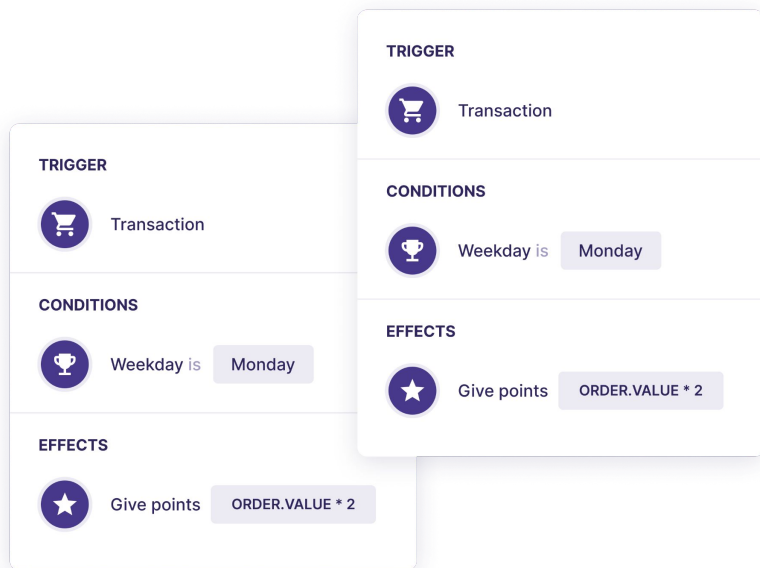


Appendix A

Modules overview



Campaigns



Campaigns work based on **triggers**, **conditions**, and **rewards**. After the trigger occurs, conditions are checked based on trigger attributes, and a reward is given.

- **Direct campaign:** a one-sided campaign where you can add rules for Members
- **Referral campaign:** a two-sided campaign where you can add rules for Referrers and Referees
- **Birthday campaign:** a campaign where you can add custom rules that will be triggered on the Member's birthday



Digital Wallets

YOUR WALLETS	
Points wallet (default)	
Stars wallet	
Miles wallet	
Second points wallet	550 / 1000 points
Prepaid card	350 / 500 USD
Gift card	80 / 800 USD

SECOND POINTS WALLET			
Units	Expiration	Pending	
Points	14 days	2 days	
Balance			
Active units	Expired units		
2500 points	800 points		
Pending units	Used units		
1000 points	3200 points		

Create an unlimited number of digital wallets, allowing you to **add as many currencies or other asset types** as necessary, without any limits.

- Set separate earning rules for every digital wallet
- Configure currency expiration and pending rules per wallet
- Use separate wallets for earn & burn, rewards redemption, tier progression and more
- Configure wallets with various units, e.g., points, dollars, stars



Achievements

Achievement-based campaigns

CHOOSE ACHIEVEMENT

Achievement type
Place 5 orders above \$100

EFFECT

Action type
Give points

Value
200

Login to the application 7 days in a row
Buy 5 times between June and August 2022
Do 2 transactions above \$50 weekly
Add minimum 10 product reviews

ADD NEW ACHIEVEMENT

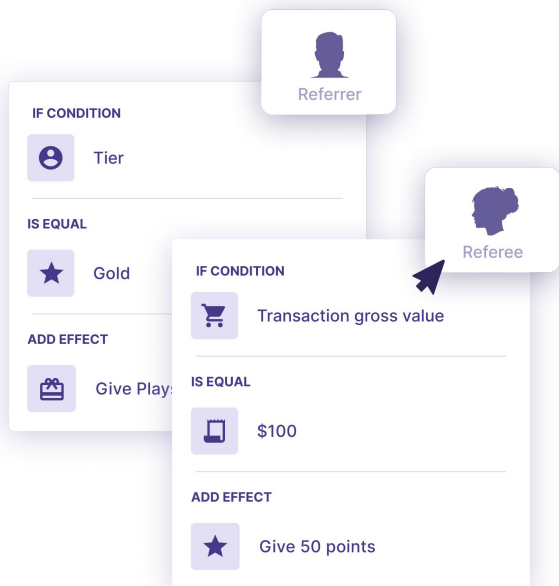
Define different types of achievements, and configure campaigns using a new set of challenges, gamification, and activity streaks.

Members will then receive extra points, coupons and other rewards in return for **achieving various milestones.**

- Define achievements based on Member behavior, e.g. visit frequency
- Reward user engagement when completing actions done in a row
- Introduce gamified referral campaigns based on milestones and achievements



Referrals



Expand your customer base, by building **engaging referral programs for different segments of your audience**. Set multiple rules with conditions such as time, customer segment, event or transaction details, details of the referrer or referee and earn yourself **program ambassadors**.

- Reward existing Members for new users' transactions, e.g. the first transaction
- Reward existing Members for new joiners' behavior, e.g. registration
- Implement a referral program in any channel, e.g. mobile or eCommerce
- Introduce a gamified referral program based on milestones and achievements



Rewards



REWARD NAME	COST	STOCK
● Portable speaker	320 points	<div style="width: 75%;"></div>
● \$20 Netflix voucher	450 points	<div style="width: 75%;"></div>
● Instant birthday reward	-	<div style="width: 100%;"></div>
● Lottery coupon	50 points	<div style="width: 100%;"></div>
● 10% off for the next order	320 points	<div style="width: 75%;"></div>
● Free delivery code	90 points	<div style="width: 75%;"></div>
● Smartwatch	650 points	<div style="width: 75%;"></div>

Redeemed rewards: **2493**

Available rewards: **2507**

Stock limit: **5000**

Enrich your loyalty program with a range of customer loyalty rewards and **introduce personalised reward catalogues** using reward systems to engage members.

- Create reward catalogues
- Calculate the value of the coupons based on a set of unique variables
- Distribute external coupons based on chosen conditions
- Develop campaigns with instant rewards
- Target rewards for specific customers
- Add and manage coupon & material rewards
- Upload rewards from external vendors



Multi-Tenancy



NAME	MEMBERS	CURRENCY	TIMEZONE
UK	10,164	GBP	(GMT+1)
US			(T-4)
Germa			(T+2)
France			(T+2)
Poland			(T+2)

Name
US

Currency
USD

Time zone
Washington, DC, (GMT-4)

Number of members
10,164

Leverage built-in multi-tenancy features to make fast country roll-outs and run your **localized programs on multiple markets** at the same time. Adjust **currency, timezone, points ratio and customize available redemption options per country or per brand.**

- Create separate loyalty program schemes for different countries
- Configure different currencies, timezone, and segments
- Customize campaigns and rewards per business unit
- Set up coalition loyalty programs with multiple brands



Members



Jane Smiths

jane.smith@gmail.com

+48 606 29 29



Earned 300 points for purchase



Reached Gold tier



Redeemed reward Apple Watch



Joined segment "Big spenders"

Track all customer interactions and run personalized loyalty campaigns. Integrate data from all sources - **both online and offline.**

- **See one consistent loyalty profile** with a single view of the customer. Match online and offline data easily. Use mobile phone, email, loyalty card number, or any other identifier to **connect data from multiple sources**
- **Segment customers based on specific criteria** like **purchase history, profile attributes, or custom events** that represent specific behavior
- **Track purchases across all channels.** Use data from different sources - both eCommerce and retail stores. Merge purchase operations from one or multiple merchants or brands



Segments

SEGMENTS



Bought iPhone 14



Purchase period



Big spenders

Segments are **helpful for grouping members** based on their data, transactional data, or loyalty program behavior. Members are automatically added to the Segment if they meet the conditions that are included in it.

- Anniversary segment
- Average transaction value
- Bought in a specific channel
- Bought specific SKU
- Daily gross value in a given period



Appendix B

Case studies



Open Loyalty powers Heineken's D2C loyalty application

HEINEKEN engages their customers with the loyalty app in which customers are rewarded for scanning QR codes hidden under the caps of the bottles.

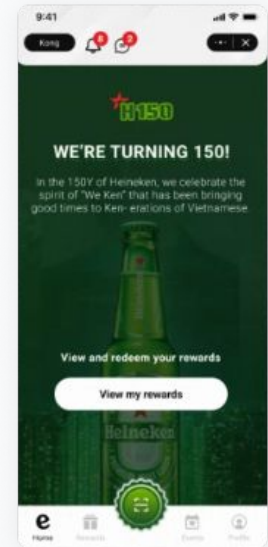
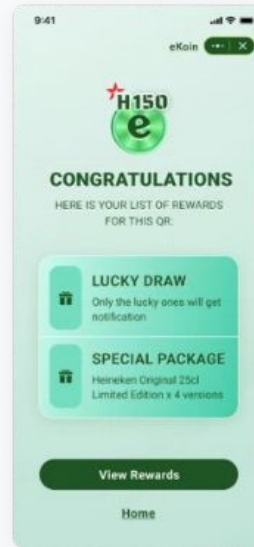
Details of the project

- ✓ Mobile-first D2C loyalty program with points and rewards
- ✓ We've extended Open Loyalty's engine to trigger campaigns when customers scan product codes
- ✓ API-first architecture offered Heineken's product team high flexibility and short time-to-market
- ✓ From the concept to the working loyalty application in only 4 months

☆ Points

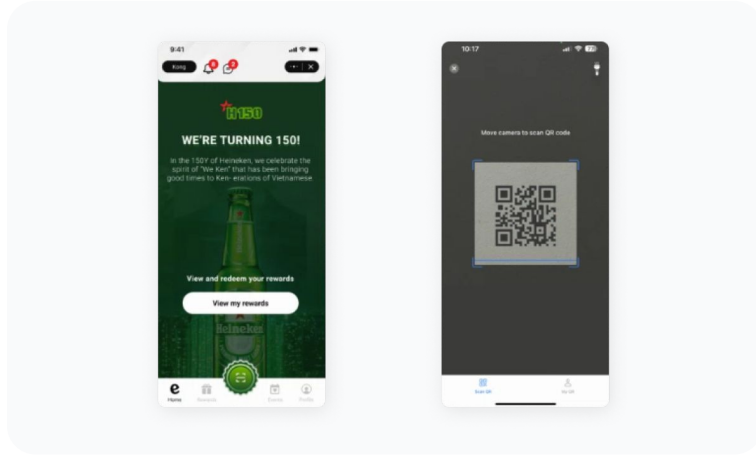
🎁 Rewards

📄 Code scanning



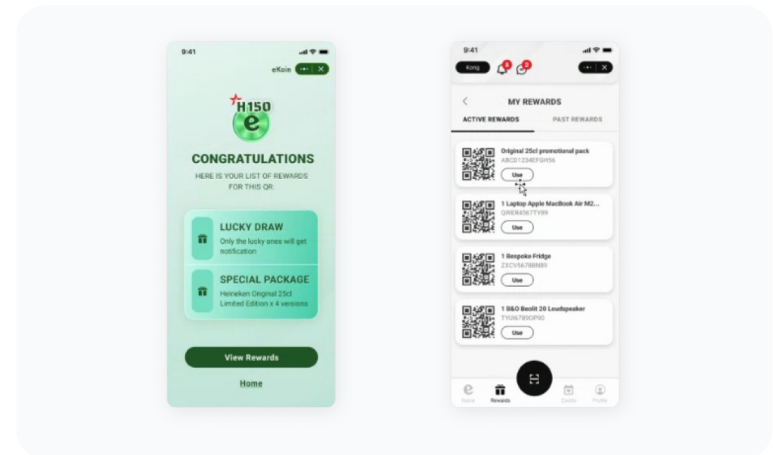


Scan and earn with the D2C loyalty program



Scan products and earn points

Customers collect points for each scanned QR code, earn points and use them to redeem rewards from the catalog.



Surprise and delight milestone

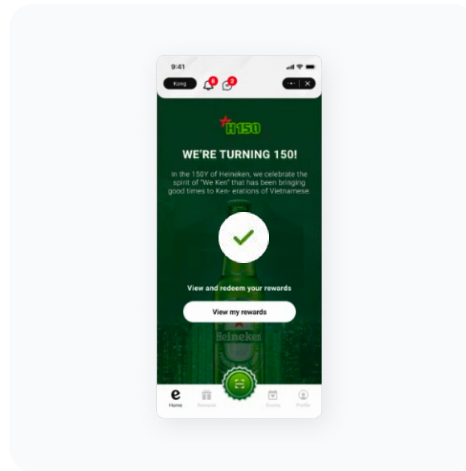
Every month customers can win a surprise reward for reaching a specific number of scanned product codes.



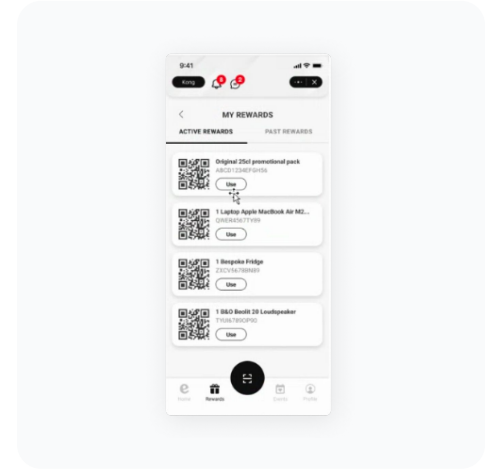
Scan product codes and earn loyalty points



Trigger: Scan the code



Condition: If the code is valid



Effect: Get points & rewards

Mechanics:

☆ Points

📁 Rewards

📄 Code scanning



Ploom Club: D2C loyalty program by Japan Tobacco International (JTI)

Customers collect points for online purchases and completing Ploom Club tasks. Ploom Club members become part of a community and experience exclusive offers, private event invitations, and personalized services.

Details of the project:

- ✓ Ploom is an electronic tobacco heating device. Users are incentivized to purchase tobacco sticks and accessories
- ✓ The Ploom Club is an omnichannel loyalty program available in 18 countries
- ✓ Open Loyalty sends data to the Customer Data Platform (CDP) which serves as the main source of truth



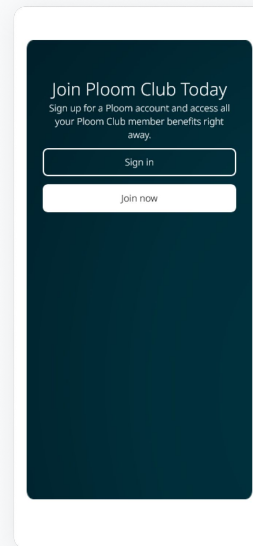
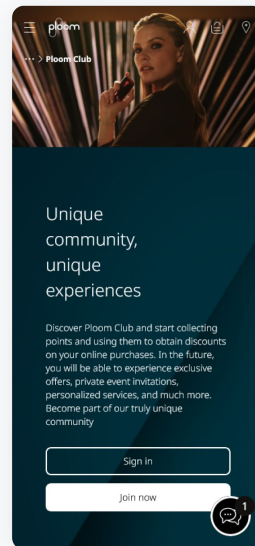
Points



Coupons

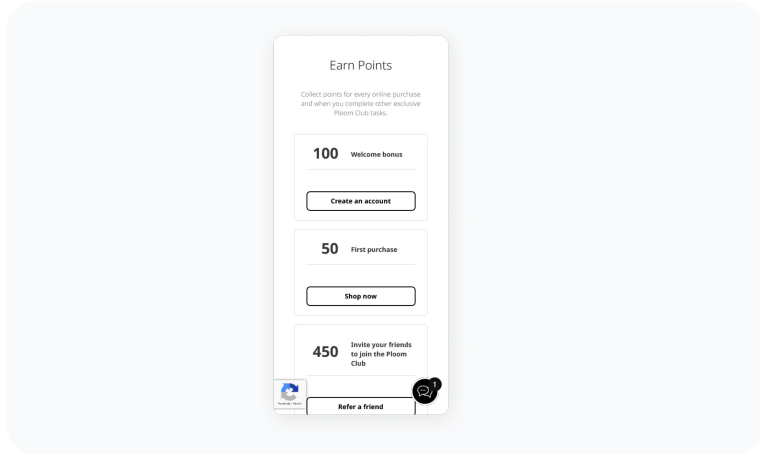


Referrals



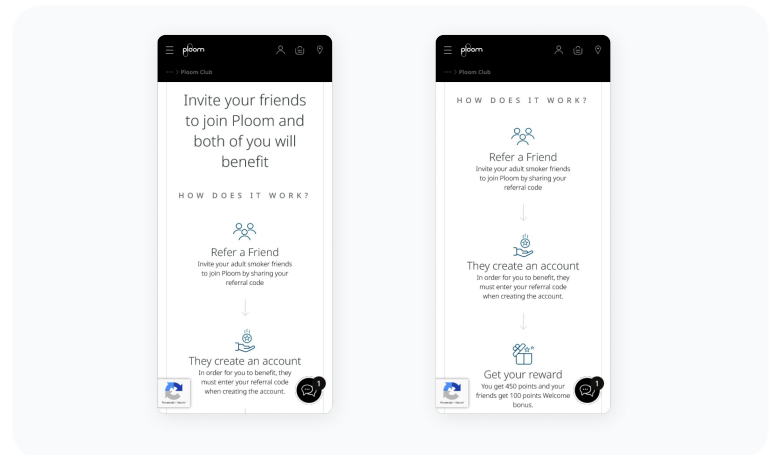


Highly personalized community-based program



Incentive to join the program

Customers can earn 100 points as a welcome bonus for creating an account and 200 points for registering the device. They are awarded 50 points for the first purchase.



Most points for referrals

If a customer invites a friend to the Ploom Club, they get 450 points and their friend gets 100 points Welcome bonus.



EQUIVA digitized their loyalty program with Open Loyalty

EQUIVA started their digital transformation by replacing a paper loyalty program card with a mobile app that creates emotional engagement.

Details of the project

- ✓ 23% higher average transaction value
- ✓ 42% higher average number of transactions
- ✓ 3,400 referred customers which saved the company EUR 68,000 in customer acquisition costs
- ✓ 2x the average buying frequency (4.5 vs. 9.1)



Points



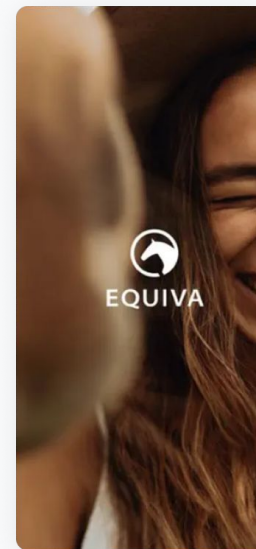
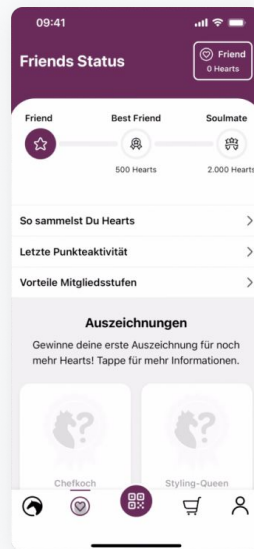
Coupons



Achievements

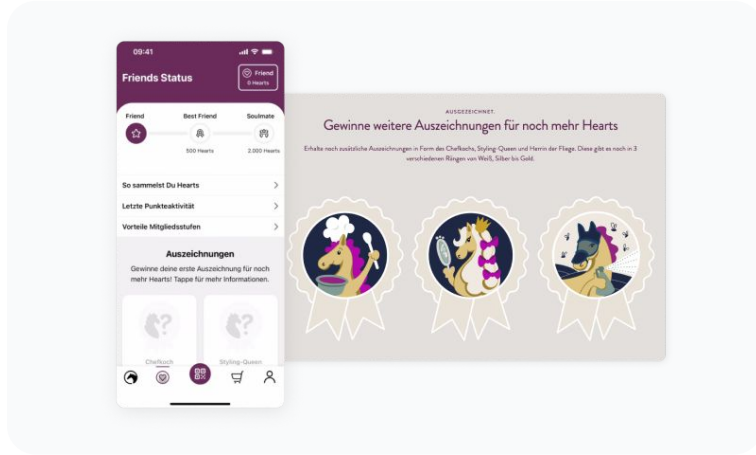


Tiers



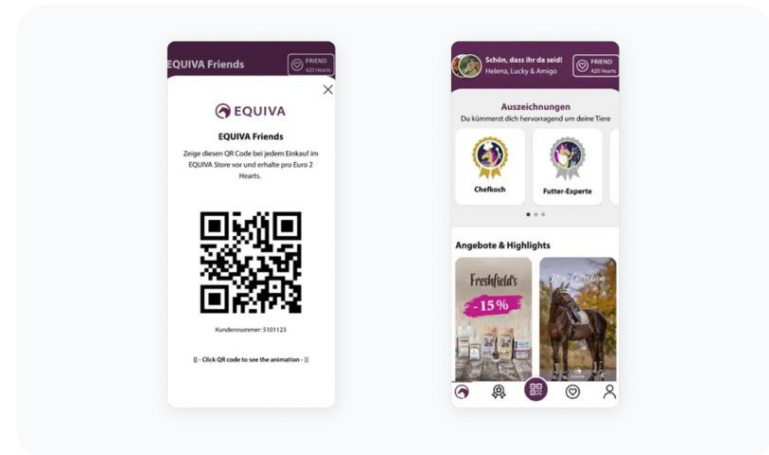
Read [the full case study](#)

“EQUIVA Friends” mobile loyalty app experience



Fast track in tiers for top customers

Horse owners (top spending customers) can earn the “Chefkoch” badge, and unlock a Best Friend tier faster than a regular customers.



Members earn more with mobile app

Customers who download and use loyalty mobile app save more than the member who use the paper loyalty card (up to 10% vs. 4%).



“The open API-first approach supported by the Open Loyalty model helped us transform extremely fast. (...) We used Open Loyalty pre-build modules, applied the loyalty mechanics via API to our tech stack and focused fully on the customer experience.”



Fritze von Berswordt

Managing Director, EQUIVA GmbH

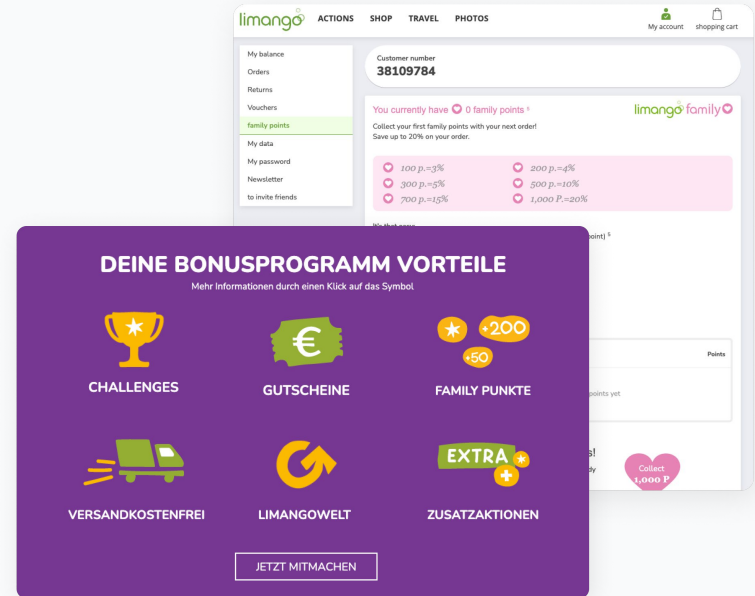


limango used Open Loyalty to move their loyalty program to the next level

limango introduced gamification based on challenges, tiers, and points to trigger emotional engagement in their customers and differentiate the brand on the competitive landscape.

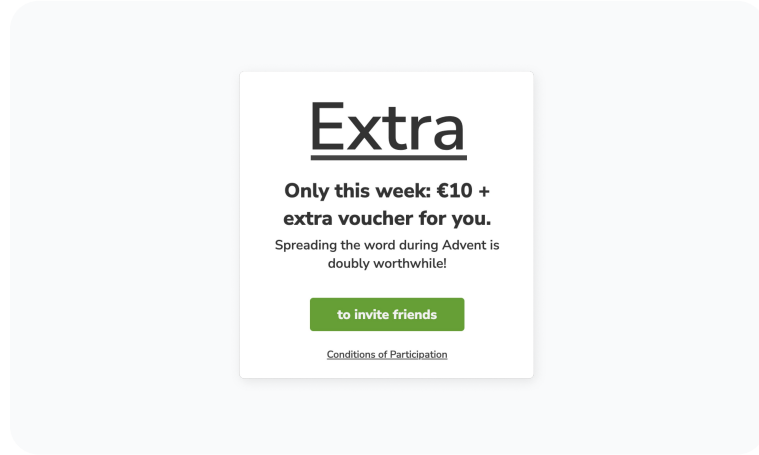
Details of the project

- ✓ Gamified e-commerce loyalty program based on milestones and challenges
- ✓ Over 2 million members
- ✓ The implementation of the pilot in just 4 months



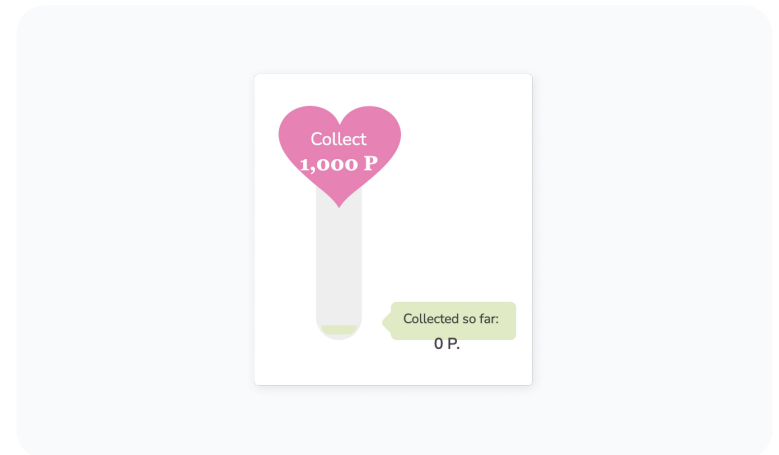


Customers engaged with gamification



Loyalty challenges

Members receive family points by participating in various challenges, such as adding favorite brands to a wishlist. Members are encouraged to maximize their points by taking part in as many challenges as they wish simultaneously.



Tier structure

Members reach different levels by earning family points. At each level, vouchers for the next purchase (valid for 30 days) are automatically activated. The higher the level, the more exclusive the voucher.

ALDO

Open Loyalty powers ALDO Crew - a global omnichannel loyalty program

New Crew members unlock 15% off welcome offer, free shipping over \$50, price drops & bundles, birthday treat: 20% off, and in-store reservations. 2 following tiers unlock further benefits.

Details of the project:

- ✓ The program is designed to improve customer retention, including the frequency of visiting offline stores
- ✓ Built on top of existing tech stack (Master Data Management, Marketing Automation, and eCommerce)
- ✓ Launched before the estimated delivery date: just 3 months from Proof of Concept to going live



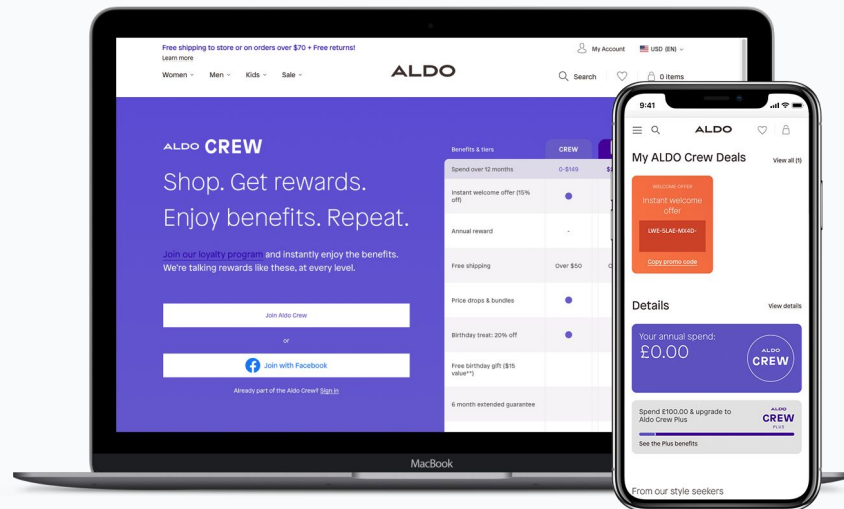
Tiers



Rewards

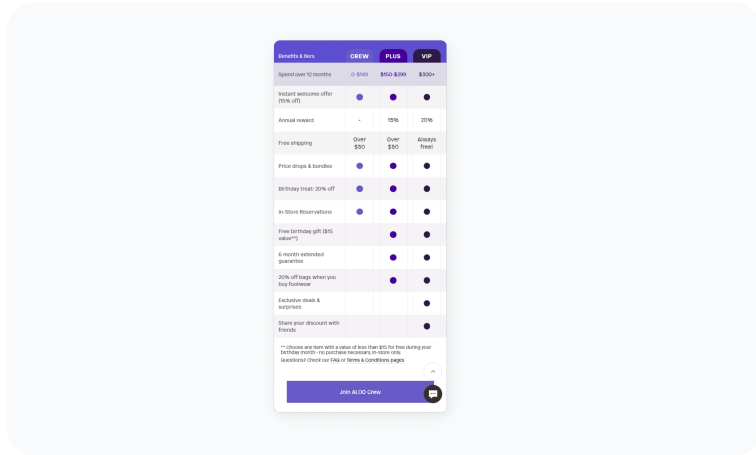


Coupons



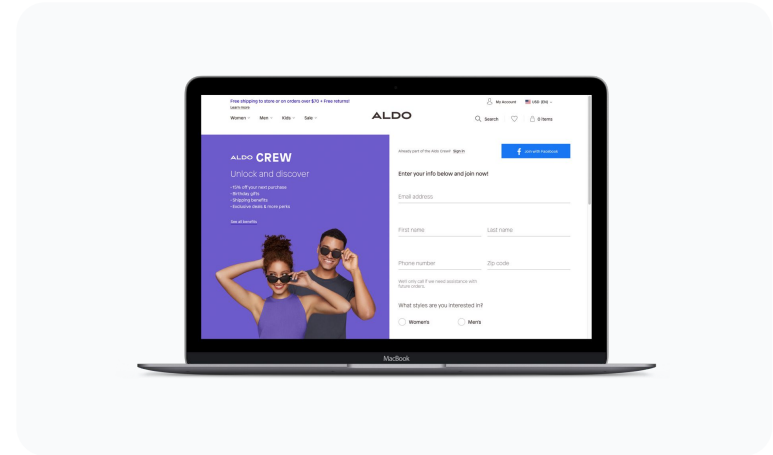


Tiering system to encourage members to purchase more



Tiers incentivize annual purchase value

The tier progression is designed to incentivize annual purchase value. Depending on how much members spend over 12 months they fall into Crew, Plus, or VIP tier unlocking exclusive benefits.

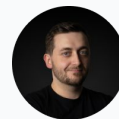


VIPs acquire new customers

VIP tier members are eligible for free shipping at every purchase, exclusive deals & surprises, and can share their discount with friends - an incentive to bring in new customers.



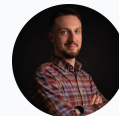
**Let's take your loyalty tech
to the next level**



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